Amirreza Amouie (amu)

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About

- Tokyo-based artist and engineer active in the fields of new media, music, and contemporary art
- Research and teaching area of interest: cross-disciplinary interaction design for artworks (especially sounds)
- Born in Dec 1998, active making art since 2017
- Spoken Languages: English, Japanese, Persian

Education

Iran University of Science and Technology (2016-2021)
BSc of Computer Engineering

Conference Talks

ADC Tokyo 2026 (Audio Developer Conference) (Japan) (Jun 2026)
Creating Intuitive Interactive Music Systems Across Media
メディア全体にわたる直感的インタラクティブ音楽システムの構築

Academic Course Lectures

Iran University of Science and Technology (Sep 2021 - Jan 2022)
Fundamentals of Game Development Course - Full Semester

Workshops

SYNTH WORKSHOP 002 - MORPH (Japan) (Sep 2026)
SYNTH WORKSHOP 001 (Japan) (Jun 2026)
Sonic Pi Workshop - Iran University of Science and Technology (Iran) (Jan 2022)
Sonic Pi Workshop - Iran University of Science and Technology (Iran) (Jan 2021)
Python Beginner Workshop - Iran PyCon Conference (Iran) (Nov 2018)

Installations & Exhibitions

Audio-Visual Installation - Walls Remember 01 (Japan) (Oct 2026)
Sonic Art Installation - Chrono: Cycle 2 - Time Flows (Japan) (May 2026)
Audio-Visual Installation, Film - 九つの夕暮れ / Kokonotsu no Yugure (Japan) (May 2026)
Sonic Art Installation - Chrono: Cycle 1 - In Sync (Japan) (Mar 2026)
Sonic Art Installation - Chrono: Cycle 0 - Prelude (Japan) (Mar 2026)
Sonic Art Installation - Barcoded Music II (Japan) (Feb 2025)
Sonic Art Installation - Barcoded Music I (Japan) (Jan 2025)

Musical Instruments

PIKOPIKO Workshop Synthesizer (Jun 2026-)
Sound Creatures (Jan 2026-)
Barcode Music System (Jan 2025 - Mar 2025)
Natural Synthesizer (Jan 2018 - Jan 2021)

Live Performances

spatial sound spa (Space Orbit, Sangenjaya, Japan)	(Sep 2026)
Time Will Tell Concert 96 (Space Orbit, Sangenjaya, Japan)	(May 2026)
CARPEDIEM Opening (HVEN, Nakameguro, Japan)	(May 2026)
Walnuts Jam Sessions (Walnuts Coffee, Koenji, Japan)	(Feb 2026)
Time Will Tell Concert 90 (Space Orbit, Sangenjaya, Japan)	(Jan 2026)
FULL HOUSE 🃏 (The A.I.R Building, Nihombashi, Japan)	(Dec 2025)
EYES Vol.23 (代官山débris, Daikanyama, Japan)	(Dec 2025)
RE:3 MARKET BOOK & COFFEE FESTIVAL (妙法寺, Suginami, Japan)	(Dec 2025)
Pure's Synth Workout! (浅草 Pure's Sound Market, Japan)	(Nov 2025)
Pastime tapes「track 001: play & pause」(Space Orbit, Sangenjaya, Japan)	(Oct 2025)
Pure's Synth Workout! (浅草 Pure's Sound Market, Asakusa, Japan)	(Aug 2025)
海のキー (Space Orbit, Sangenjaya, Japan)	(Jul 2025)
A.o.P.F (mogumogu, Asagaya, Japan)	(Jul 2025)
Shisha Mood (Space Orbit, Sangenjaya, Japan)	(Jul 2025)
Live Music Night (Tikipoto, Sendai, Japan)	(Jun 2025)
Market Horinouchi (Myohoji Temple, Suginami, Japan)	(Jun 2025)
花曇り (Space Orbit, Sangenjaya, Japan)	(May 2025)
Time Will Tell Concert 69 (Space Orbit, Sangenjaya, Japan)	(Apr 2025)
Time Will Tell Concert 66 (Space Orbit, Sangenjaya, Japan)	(Mar 2025)
Time Will Tell Concert 64 (Space Orbit, Sangenjaya, Japan)	(Feb 2025)
Modular Cafe (Space Orbit, Sangenjaya, Japan)	(Jan 2025)
Time Will Tell Concert - My Way (Space Orbit, Sangenjaya, Japan)	(Dec 2024)
Modular Friendly (Space Orbit, Sangenjaya, Japan)	(Oct 2024)
Time Will Tell Concert 56 (Space Orbit, Sangenjaya, Japan)	(Sep 2024)

Music Releases **Under different artist aliases*

Thea Vol.03 (Official Magazine Soundtrack) ([amu]) (album)	(Oct 2026)
prayers of a shooting star & more (20260728-20260731) ([amu]) (album)	(Aug 2026)
reminiscing of ([amu]) (album)	(Jun 2026)
life goes on, so should we (Gerdoo) (single)	(Oct 2025)
galaxyinyoureyes (Memory Mapped IO) (single)	(Jun 2025)
KNOCKOUT (Memory Mapped IO) (single)	(Apr 2025)
takeme (Memory Mapped IO) (single)	(Feb 2025)
Meh ~ Mist (Gerdoo) (single)	(Dec 2024)
giveme (Memory Mapped IO) (single)	(May 2024)
Dooor ~ Far (lockdown ver) (Gerdoo) (single)	(May 2024)
Golbarg ~ Petal (Gerdoo) (album)	(May 2024)
angle / angel investors (Memory Mapped IO) (album)	(May 2024)
弾 / 銀座 (Memory Mapped IO) (album)	(May 2024)
仕事の後 (Memory Mapped IO) (album)	(Apr 2024)
old_ones (Memory Mapped IO) (album)	(Apr 2024)
snowy days lo-fi, part 1 (from vault) (AMU) (album)	(Feb 2023)
Illuminate (AMU) (single)	(Jul 2021)
FLASH (Original Short Film Soundtrack) (AMU) (single)	(Mar 2021)
Daily December 2020 (AMU) (album)	(Feb 2021)
Dawn (an Improvisation) (AMU) (single)	(Nov 2020)
Chaos at Space Station (Original Game Soundtrack) (AMU) (single)	(Aug 2020)
Generated Ambient Bits (Vol.1) (AMU) (album)	(Aug 2020)
Lo-Fi & Hip-Hop Drafts (pt.1) (AMU) (album)	(May 2020)
Challenger Deep (Original Soundtrack for Imaginary Documentary) (AMU) (album)	(Apr 2020)
Nimbus-p05 (AMU) (single)	(Mar 2020)
Electrolax (AMU) (album)	(Feb 2020)
Lowercase Songs (Vol.1) (AMU) (album)	(Nov 2019)
Fairy Behind My Window (AMU) (single)	(Nov 2019)
Geisla (AMU) (album)	(Oct 2019)
Sometimes (AMU) (single)	(Oct 2019)
Patterns (Original Short Film Soundtrack) (AMU) (single)	(Aug 2019)
CPO (AMU) (album)	(Jun 2019)
Into Sunset (AMU) (single)	(Apr 2019)
Loneloop. EP (AMU) (EP)	(Oct 2018)

Sound Engineering

- Space Orbit venue spatial sound system setup consultation (Jul 2026-)
- Mixing and Mastering A.o.P.F Live (Album) for A.o.P.F (Jul 2026)
- Mixing and Mastering GIrls Blue (EP) for Cherit1de (Jun 2026)

Software Industry Experience

- Game Engine Programmer II - Wizcorp Inc. (Tokyo, Japan) (Sep 2023 -)
- Senior Software Engineer - Medrick Game Studio (Tehran, Iran) (Jul 2021 - Jan 2023)
- Software Engineer - Medical Startup for Shahid Beheshti University of Medical Sciences (Aug 2019 - Jul 2021)
- Software Engineer - Chillin Wars Foundation (Tehran, Iran) (Oct 2018 - Apr 2019)

Academic Research Experience

Cyber-Physical Systems Lab, Iran University of Science and Technology (Apr 2020 - Sep 2021)
IoT & instrument design research that led to my graduation thesis project: “Design and Implementation of a Generative IoT Device Which Turns Environmental Data into Music”

Game Industry Credits (Publicly Disclosed)

- Beast of Reincarnation by GameFreak - as Software Engineer (Build Programmer) (Released 2026)
- Mafia Nights (شب های مافیا) by Medrick Game Studio - as Tech Lead (Released 2022)

Soundtrack Works (Publicly Disclosed)

- いっていらしゃい (Art Installation) (Showcased 2026)
- Thea Vol.03 (Magazine) (Released 2026)
- 九つの夕暮れ / Kokonotsu no Yugure (Short Film) (Released 2026)
- FLASH (Short Film) (Released 2021)

Interviews

- Thea Vol.03 (Magazine) (Published 2026)

University Teaching Assistant Experience

**All at Iran University of Science and Technology*

- Embedded Systems - Dr. Amir Mahdi Hosseini Monazzah (Sep 2020 - Jan 2021)
- Operating Systems - Dr. Reza Entezari Maleki (Feb 2020 - Jul 2020)
- Advanced Software System Design and Analysis - Dr. Mehrdad Ashtiani (Sep 2019 - Jan 2020)
- Software System Design and Analysis - Dr. Mehrdad Ashtiani (Feb 2019 - Jun 2019)
- Data Structures - Dr. Sauleh Etemadi (Sep 2018 - Jan 2019)
- Advanced Programming - Dr. Sauleh Etemadi (Jan 2018 - Jul 2018)
- Introduction to Programming - Dr. Zeinab Movahedi (Oct 2017 - Jan 2018)

Volunteer Experience

- TEDxTehran (Iran) - Operations and Activities team (Nov 2018 - Feb 2019)
- Tehran Game Convention (TGC) (Iran) - Operations and Marketing team (Apr 2018 - Jun 2019)
- University Scientific Association (Iran) - Graphic Designer, Event Producer (Sep 2016 - Dec 2019)